

RR MAP TW - REPUBLIC OF TAIWAN

The Republic of Taiwan sits off the East Coast of China where the Middle Kingdom views it as a renegade province. It remains free of its Communist neighbour but has never declared full independence. Taiwan is one of the strongest economic powers of the Far East and is the World's leading producer of Silicon Chips for the computer industry. It is also a major shipping and boat building centre.

Taiwan has a good railway network with Express connections running from Keelung in the North, all the way to Kaohsiung in the South. Local networks also continue further south. There are two main lines on the West (the Mountain and Coast) routes and one East Coast line. There are no cross island routes except in the North and far south due to the difficult mountain geography of the island. The furthest inland line runs from Chiayi to Alishan. This map has been adapted to use the few mountain road passes for railway building. The true positions of Kaohsiung, Fengshan and Pingtung have also been distorted to allow inclusion on the map.

This map (1st draft) was designed by Jim Reader in February / April 2000 and is intended for three players only. All players start in Taipei City.

11	12	13	14	15	16
21	22	23	24	25	26
31	32	33	34	35	36
41	42	43	44	45	46
51	52	53	54	55	56
61	62	63	64	65	66
Sp1	Sp2	Sp3	Sp4	Sp5	Sp6

Special Runs

- 1 - 2) Connections South - Pingtung and Chihsien
- 3 - 4) West Coast Harbour - Kaohsiung, Taichung and Keelung
- 5) East Coast Harbour - Taitung, Hualien and Suao
- 6) Mountain Resort - Alishan, Jenai and Tienhsiang

